

TRAJANN VALORIS

M	T	SV	W	LD	OC	
8"	7	2+	10	5+	2	4+

AUFSTELLUNG

1x Trajann Valoris (40mm)

Equipped with: Eagle's Scream, Watcher's Axe

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Eagle's Scream ASSAULT, RAPID FIRE 2	24"	2	2+	6	-2	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Watcher's Axe CLEAVE 1	Melee	6	2+	12	-3	4

ABILITIES

CORE - Leader

RULES - Aegis of the Emperor, Aquila Commander, Cleave, Deep Strike, Leader, Martial Ka'tah

Captain-General (Aura)

Friendly Adeptus Custodes units (excluding MONSTER/VEHICLE units) within 6" of this model can:

- Re-roll hit rolls of 1
- Re-roll wound rolls of 1

Moment Shackle

(Once per battle, per army)

At the start of any phase, you can select one of the following to take effect until the end of the phase:

- This model's Watcher's Axe weapon has +3 A.
- This model has 3+ InSv.



Leader

This model can be attached to the following units: ALLARUS CUSTODIANS, AQUILON TERMINATORS WITH SOLARITE POWER GAUNTLETS, AQUILON TERMINATORS WITH SOLARITE POWER TALONS, CUSTODIAN GUARD SODALITY, CUSTODIAN GUARD SODALITY WITH ADRASITE SPEARS, CUSTODIAN GUARD SODALITY WITH PYRITHITE SPEARS, CUSTODIAN WARDENS, SAGITTARUM CUSTODIANS SODALITY, SENTINEL GUARD SODALITY

WEAPON RULES

Assault

Units containing one or more models with an **[ASSAULT]** weapon can shoot using **assault** shooting (10.05).

Rapid Fire

This ability always takes the form **[RAPID FIRE X]**. Each time you gather attack dice for a **[RAPID FIRE]** weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

*Example: If a **[RAPID FIRE 1]** weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).*

